

Black keylines are for position only (fpo). Do not print.  
The inner dashed cyan lines indicate the minimum text-to-edge boundary. Do not print.  
This is 3mm inside all trim lines. Keep text, icons and all other layout items within the dashed lines.  
Magenta lines indicate trim line. Do not print.

Booklet Dimensions:  
Page Width: 105 mm  
Page Height: 178 mm

This is suggested text for games that are compatible/allow connection to the Game Boy Advance.  
Size, style and location in booklet is optional.

### Connecting the Nintendo GameCube™ Game Boy® Advance cable

This section explains how to use the Nintendo GameCube Game Boy Advance cable to connect your Nintendo GameCube with your Game Boy Advance.

#### What You Will Need:

- Game Boy Advance \_\_\_\_\_ One GBA for each player
- Nintendo GameCube \_\_\_\_\_ One system
- [Game Name] Game Paks \_\_\_\_\_ One Game Pak for each player
- [Game Name] Game Discs \_\_\_\_\_ One disc
- Nintendo GameCube Game Boy Advance cable \_\_\_\_\_ One cable for each player

#### To connect the Nintendo GameCube Game Boy Advance cable:

- Insert the Game Pak into the Game Boy Advance.
- Follow the on-screen instructions to connect the cable to the Nintendo GameCube.
- **Note:** Check to make sure that the cable is connected as illustrated in the picture below.
- Connect the cable to the Game Boy Advance.
- Turn the power ON to the Game Boy Advance.

For instructions on what to do from this point forward, see page ##.

**Note:** Do not connect any cables or Game Boy Advance systems that are not compatible with the Nintendo GameCube game you are using.

See the instructions that came with the Nintendo GameCube Game Boy Advance cable for additional connection information.

#### Precautions for Communication between Nintendo GameCube and Game Boy Advance

In the following circumstances, communication may not work or may malfunction:

- A Game Disc that does not support the Game Boy Advance Game Pak is loaded in the Nintendo GameCube.
- A cable other than the Nintendo GameCube Game Boy Advance cable is used.
- The cable is not plugged in completely.
- The cable, Game Boy Advance, or Nintendo GameCube is not connected properly.
- The Nintendo GameCube Game Boy Advance cable is connected or disconnected during communication.
- The power is turned OFF to either the Nintendo GameCube or Game Boy Advance, or the RESET Button is pressed on the Nintendo GameCube.

